EPMBA SEM 2 MUTIPLE CHOICE QUESTIONS

60 MARKS EACH QUESTION 1 MARK

TRAINING & DEVELOPMENT

	TIMINING & DEVELOT MENT
1.	refers to the learning opportunities designed to help employees grow a. Training b. Development c. Education d. All of the above
2.	How does training and development offer competitive advantage to an organization a. Removing performance decencies b. Deficiency is caused by a lack of ability c. Individuals have the aptitude and motivation to learn d. None of the above
3.	 Which of the following is a benefit of employee training? a. Improves morale b. Helps people identify with organizational goals c. Provides a good climate for learning, growth and co - ordination d. None of the above
4.	 Choose which of the following is a benefit to the individual while receiving training a. Creates an appropriate climate for growth, communication b. Aids in increasing productivity and/ or quality of work c. Satisfies a personal needs of the trainer d. None of the above
5.	Which of this is a step in training process? a. KSA deficiency b. Provide proper feedback c. Obstacles in the system d. Use of evaluation models
6.	Which of the following is a method used in group or organizational training needs assessment a. Consideration of current and projected changes b. Rating scales c. Interviews d. Questionnaires
7.	seeks to examine the goals of the organization and the trends that are likely to affect these goals a. Organizational Support b. Organizational analysis c. Person analysis d. Key skill abilities analysis
8.	Which of these is the benefit of needs assessment? a. Assessment makes training department more accountable b. Higher training costs c. Loss of business d. Increased overtime working
9.	Rearrange the steps in training programme. A. What should be the level of training? B. What principles of learning C. Who are the trainees?

a. ABCDEF

F. Who are the trainers?

D. What methods and techniques?
E. Where to conduct the programme?

- b. DECAFB

10.	Which of these is an off - the - job training method? a. Television b. Job rotation c. Orientation training d. Coaching	
11.	State true or false.	
I. Ve	tibule training utilizes equipment which closely resemble the actual ones used on the job. a. True b. False	
12.	Match the following techniques of	
	training with their correct description 1.	
	Tag Teams A. Games to get team	
	members know each other	
	2. Outward - bound training B. Games to test ability to plan ahead	
	3. Mirroring C. Training with an external perspective	
	4. Strategic planners D. Adventure sports for teams	
	5. Ice breakers E. one role played alternately by two participants	
	 a. 1-E,2-D,3-C,4-B,5-A b. 1-A,2-D,3-E,4-C,5-B c. 1-D,2-A,3-C,4-E,5-B d. 1-C,2-D,3-B,4-A,5-E 	
13.	Which of the following is a learning principle?	
	 a. Recognition of individual differences b. Schedules of learning c. Transfer of learning d. All of the above 	
14.	Which of the following is a technique of evaluation? a. Longitudinal or time - series analysis b. Transfer validity c. Inter - organizational validity d. None of the above	
15.	Which of these is a hindrance to effective training? a. Career planning workshop b. Aggregate spending on training is inadequate c. Mentoring d. Career counseling	
16.	is a lifetime investment. It tends to be initiated by a person in the area of his/her interest. a. Training b. Education c. Development d. Career counseling	•

17. on a j	Methods of training in which a person learns a job by actually doing/performing it. A person works ob and learns and develops expertise at the same time
a.	Training
	Education
	Off-the-Job
d.	On-the-Job
a. b. c.	The teams discuss and analyze the problem and arrive at decisions. Generally, issues related with inventories, sales, roduction process, etc. are taken up for consideration. Which is the methods Sensitivity (T-group) training Multiple management In basket exercise Business games
19.	a small group of trainees consisting of 10 to 12 persons is formed which meets in an unstructured
	n. There is no set agenda or schedule or plan Sensitivity (T-group) training
	Multiple management
c.	In basket exercise
d.	Business games
20.	The following is (are) the benefit(s) of training
(a)	increased productivity
(b)	reduced accidents reduced supervision
(c) (d)	all of the above
(4)	
21. Th	e following is not a on the job training method
(a)	understudies
(b)	job rotation
(c)	management by objectives (MBO)
(d)	case study method
22.	refers to comparing the training's monetary benefits with the cost of the training.
(a) (b)	ROI -Return on investment Determining Costs
(c)	Determining Benefits
(d)	C&B -Cost and benefit analysis
	e basic theme oftheories is that when an act produces satisfaction, it will be associated with a particular and probably will be repeated when the situation arises again Connectionist theories
(b)	Cognitist theories
(c)	learning process
(d)	Stimulus
24	is something that initiates action
(a)	Reinforcement
(b)	Cognitist theories
(c) (d)	learning process Stimulus
25	is the art and science of teaching children.
(a)	Pedagogy
(b)	Adult Learning
(c)	learning process
(d)	Learning Curve
26. the pr	is the degree to which trainees are able to learn and apply the knowledge and skills acquired during
(a)	Training effectiveness
(b)	Training
(c)	Training Evaluation
(d)	Training Skills

27 Th	e following criteria is not used to measure the effectiveness of training
(a)	Reactions
(b)	Learning
(c)	Behavior
(d)	Evaluation
28.	which is not the Training Evaluation Techniques
(a)	Post-course assessments
(b)	Management briefing
(c)	Questionnaires Job rotation
(d)	
29	the theory of adult learning
a)	Andragogy
b)	Pedagogy
c) d)	Reactions Learning
u)	Learning
30	is the drive that maintains the process of reinforcement.
a)	Motivation
b)	Cognitist
c) d)	Stimulus Reinforcement
u)	Kennotcement
31	theory believes in latent or collateral learning i.e. the formulation of enduring attitudes, likes and dislikes, in tion to learning in order to acquire a particular skill.
a)	Connectionist
b)	Cognitist
c)	Stimulus
d)	Reinforcement
32	is something that initiates action
a)	Connectionist
b)	Cognitist Stimulus
c) d)	Reinforcement
a)	
33	is the use of technology to enhance and extend employees' abilities to work together regardless of their graphic proximity.
a)	Digital collaboration
b)	Multimedia
c)	Online Learning
d)	Blended learning
34	combines audiovisual training methods with computer-based training.
a)	Digital collaboration
b)	Multimedia training
c) d)	Online Learning Blended learning
35	is an interactive training experience in which the computer provides the learning stimulus, the traine
	t respond, and the computer analyze the responses and provide feedback to the trainee. Digital collaboration
b)	Multimedia training
c)	Online Learning
d)	Computer-based training (CBT)
36	combines the advantages of video and computer-based instruction.
a)	Interactive video
a)	Digital collaboration
b)	Multimedia training
c)	Online Learning

37	WWW stands for
a)	World Wide Webinar
b)	Width Wide Web
c)	World Wide Web
d)	World Wide Website
38	includes Web-based training, distance learning, and virtual classrooms; it may involve a CD-ROM.
a)	Online learning
b)	URL
c)	Interactive video
d)	Multimedia training
39	refers to training that is delivered on public or private computer networks and displayed by a Web
brows	
a)	Internet-based or Web-based
b)	Intranet-based
c)	Multimedia training
d)	Online Learning
40	training refers to training that uses the company's own computer network
40	Internet-based or Web-based
a) b)	Intranet-based
b) c)	Multimedia training
d)	Online Learning
u)	Online Learning
41	ITS stands for
a)	Intelligent tutoring systems
b)	Intelligent tutor systems
c)	Intellectual tutoring systems
d)	Intel tutoring systems
42	refers to synchronous exchange of audio, video, and/or text between two or more individuals or groups at
two or	more locations.
a)	Teleconferencing
b)	Distance learning
c)	Intellectual tutoring systems
d)	Intel tutoring systems
43	is used by geographically dispersed companies to provide information about new products, policies, or
proced	dures as well as deliver skills training and expert lectures to field locations.
a)	Teleconferencing
b)	Distance learning
c)	Intellectual tutoring systems
d)	Intel tutoring systems
44	refer to technology (usually software) that organizes and applies the knowledge of human experts to
specif	ic problems.
a)	Expert systems
b)	Groupware
c)	Electronic support systems
d)	Intel tutoring systems
45	system combines such elements as e-mail, document management, and an electronic bulletin board.
a)	Expert systems
b)	Groupware
c)	Electronic support systems
d)	Intel tutoring systems

46 _	is an electronic infrastructure that captures, stores, and distributes individual and corporate knowledge
	throughout an organization to enable individuals to achieve required levels of performance in the fastest possible time
and w	rith a minimum of support from other people.
a)	Expert systems
b)	Groupware
c)	Electronic Performance Support Systems
d)	Intel tutoring systems
47	uses a conventional personal computer to create an automated phone response system.
a)	Interactive voice technology
b)	Groupware
c)	Electronic Performance Support Systems
d)	Intel tutoring systems
48	refers to scanning documents, storing them electronically, and retrieving them.
a)	Imaging
b)	Groupware
c)	Electronic Performance Support Systems
d)	Intel tutoring systems
learr cour	can be used to track information related to training administration (e.g., course enrollments, on reimbursement summaries, and training costs), employee skills, employees' training activities, online ning, and transfer of training. Important database elements for training administration include training sees completed, certified skills, and educational experience. Training software applications
a) b)	•
c)	Imaging Groupware
d)	Electronic Performance Support Systems
50	refers to comparing the training's monetary benefits with the cost of the training.
a)	Return on investment (ROI)
b)	Training Quality Index (TQI)
c)	Multimedia training
ď)	Online Learning
51	helps trainers assess performance on two dimensions simultaneously.
a)	Repertory grids
b)	Surveys
c)	Trainer interviews
d)	Trainer-observed behavior
52	is an ideal way of measuring learning is to measure it before (i.e. at the start of a programme) and then to
	sure the same set of knowledge when it is over.
a)	Surveys Trainer interviews
b)	
c) d)	Trainer-observed behavior Pre- and post-course tests
53	Which of the following is a not Herbartian step?
	Preparation
a) b)	Presentation
c)	Trainer-observed behavior
d)	Evaluation
54	Which of the following activities is not in 'Informal managerial' – accidental processes?
a)	It is explicit intention is task performance
b)	It is not planned in advance
c)	It has clear development objectives
d)	It is unstructured in development terms
,	.

55	refers to employees' energy to invest in their careers, their awareness of the direction they want their
caree	ers to take, and their ability to maintain energy and direction despite barriers they may encounter.
a)	Career motivation
b)	Career resilience
c)	Career insight
d)	Career identity
56	is the extent to which employees are able to cope with problems that affect their work.
a)	Career motivation
b)	Career resilience
c)	Career insight
d)	Career identity
57	is the degree to which employees define their personal values according to their work.
a)	Career motivation
b)	Career resilience
c)	Career insight
ď)	Career identity
58	Ais an employee who works under the supervision and direction of a more experienced colleague or
man	ager.
a)	Apprentice
b)	Assistant
c)	Understudy
d)	Supervisor
59	The four steps in the career management process use the development activities are
a)	Assessment, job, formal courses, relative).
b)	Assessment, job experiences, formal courses, relationships
b)	Assess, job experiences, formal courses, relation
b)	Assessment, job evaluation, formal courses, relationships
60	refers to the information employees receive about how the company evaluates their skills and knowledge
	where they fit into the company's plans (e.g., potential pro-motion opportunities, lateral moves).
a)	Reality check
b)	Goal Setting
c)	Action Planning
4)	Self-Assessment