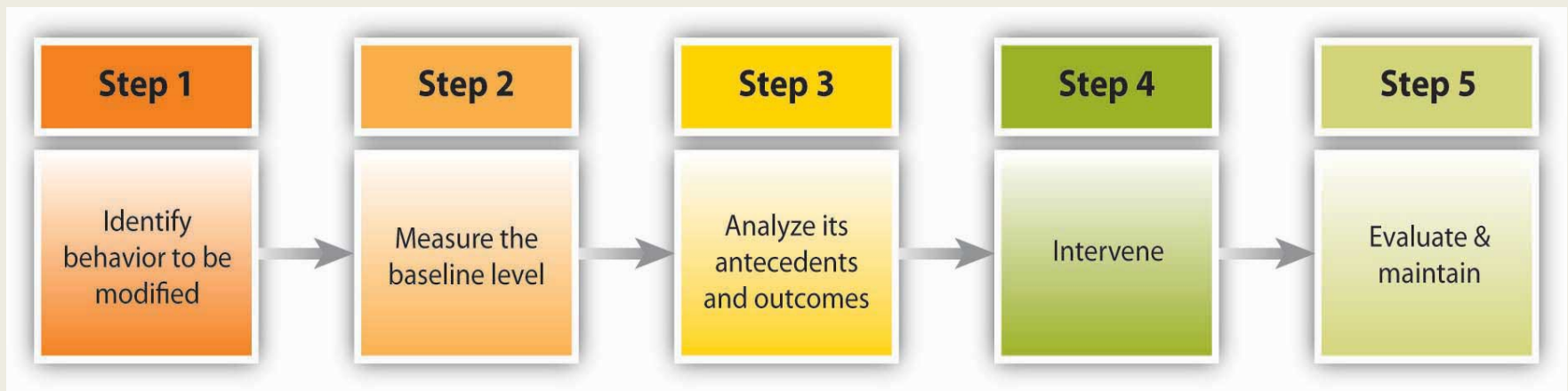


Organizational Behaviour:

- *Learning and Behaviour Modification*

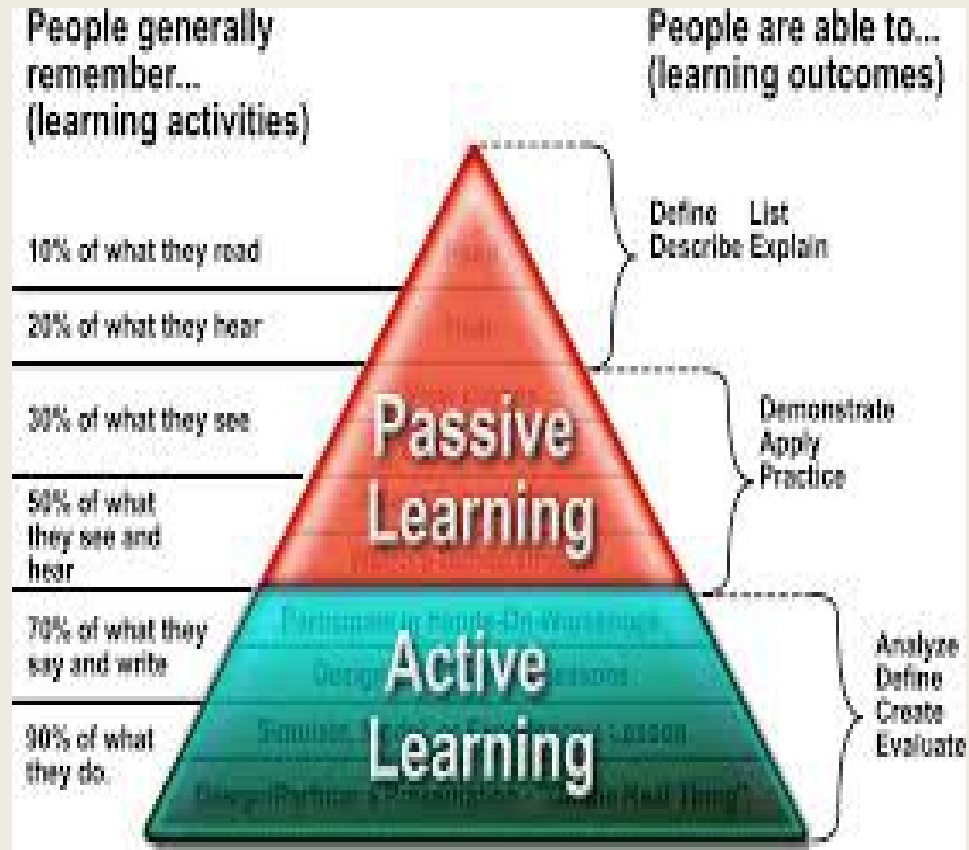


- **Definition of Learning**

- A relatively permanent change in behavior (or behavior tendency) that occurs as a result of a person's interaction with the environment.

- **Learning**
- **Involves change**
- **Is relatively permanent**
- **Is acquired through experience**

Learning



• Theories of Learning

- Classical Conditioning.
- Operant Conditioning.
- Law of effect.
- Social Learning (Attention, Retention, Reproduction, Reinforcement).
- Cognition, Insight.

Classical Conditioning

A type of conditioning in which an individual responds to some stimulus that would not ordinarily produce such a response.

- **Key Concepts**
- **Unconditioned stimulus**
- **Unconditioned response**
- **Conditioned stimulus**
- **Conditioned response**

Operant Conditioning

- A type of conditioning in which desired voluntary behavior leads to a reward or prevents a punishment.

- **Key Concepts**
- Reflexive (unlearned) behavior
- Conditioned (learned) behavior
- Reinforcement

Social-Learning Theory

People can learn through observation and direct experience.

- **Key Concepts**
- **Attentional processes**
- **Retention processes**
- **Motor reproduction processes**
- **Reinforcement processes**

Shaping Behavior

- Systematically reinforcing each successive step that moves an individual closer to the desired response.

- **Key Concepts**
- Reinforcement is required to change behavior.
- Some rewards are more effective than others.
- The timing of reinforcement affects learning speed and permanence.

- Shaping Behavior: A Managerial Tool

- ┆ Positive reinforcement

Providing a reward for a desired behavior.

- ┆ Negative reinforcement

- ┆ Removing an unpleasant consequence when the desired behavior occurs.

- ┆ Punishment

- ┆ Applying an undesirable condition to eliminate an undesirable behavior.

- ┆ Extinction

- ┆ Withholding reinforcement of a behavior to cause its cessation.

Schedules of Reinforcement

Continuous Reinforcement

A desired behavior is reinforced each time it is demonstrated.

- **Intermittent Reinforcement**
- A desired behavior is reinforced often enough to make the behavior worth repeating but not every time it is demonstrated.

Fixed-Interval Schedule

Rewards are spaced at uniform time intervals.

Variable-Interval Schedule

Rewards are initiated after a fixed or constant number of responses.

• Job Behavior Modification

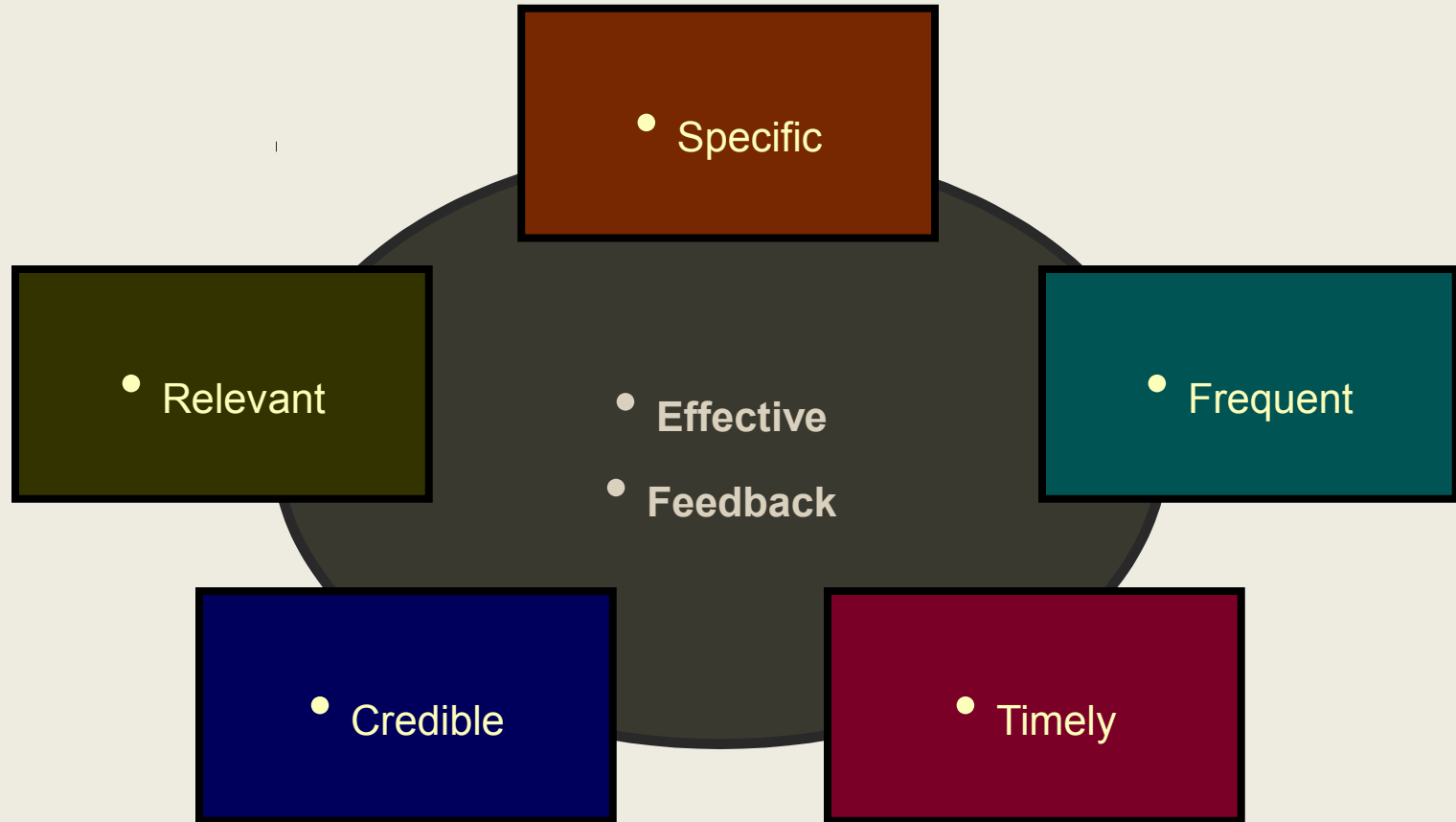
- Step 1: Identify Target behavior
- Step 2: Functionally Analyze the Situation
- Step 3: Arrange Antecedents and Provide Consequences
- Step 4: Apply intervention.
- Step 4: Evaluate Results

- **Five Step Problem-Solving Model**
 - 1.** Identify critical behaviors
 - 2.** Develop baseline data
 - 3.** Identify behavioral consequences
 - 4.** Develop and apply intervention
 - 5.** Evaluate performance improvement

• Learning through Feedback

- Any information about consequences of our behavior.
- Clarifies role perceptions.
- Corrective feedback improves ability.
- Positive feedback motivates future behavior.

- Giving Feedback Effectively



Foundations of Individual behavior

- **Biographical Characteristics:** Personal characteristics—such as age, gender, and marital status—that are objective and easily obtained from personnel records.
- **Ability:** An individual's capacity to perform the various tasks in a job.
- **Intellectual Ability:** The capacity to do mental activities.
- **Multiple Intelligences:** Intelligence contains four subparts: cognitive, social, emotional, and cultural.
- **Physical Abilities:** The capacity to do tasks demanding stamina, dexterity, strength, and similar characteristics.